



**YOUTH BASEBALL & SOFTBALL PROGRAM
RULES AND REGULATIONS
2023**



BASEBALL MAJOR LEAGUE (12U)

FINAL

CAROL STREAM PARK DISTRICT
YOUTH BASEBALL AND SOFTBALL PROGRAM
RULES AND REGULATIONS
2023

SECTION TEN: SPECIFIC LEAGUE RULES – BASEBALL

1. RULES: BASEBALL 12U

1.1. GENERAL

- 1.1.1. Scores and standings will be kept.
 - 1.1.1.1. Standings will be based on win/loss percentage.
- 1.1.2. A single game elimination playoff will follow the regular season.
- 1.1.3. There are no participation awards.
- 1.1.4. The teams that meet in the playoff championship game will receive awards.

1.2. FIELD SET UP

- 1.2.1. Base Paths
 - 1.2.1.1. Seventy (70) feet apart with chalked foul lines.
- 1.2.2. Pitching Mound
 - 1.2.2.1. The pitching rubber is forty-eight (48) feet from home plate.
- 1.2.3. Batter's Box
 - 1.2.3.1. A batter's box will be optional. If used it will conform to the standards in the NFHS rulebook.

1.3. BAT RESTRICTIONS

- 1.3.1. Weight Restriction
 - 1.3.1.1. There will is no bat weight restriction.
- 1.3.2. Diameter Restriction
 - 1.3.2.1. Bat diameter shall be limited to 2 and 3/4 inches.

1.4. GAMES

- 1.4.1. Eight (8) regular season game schedule. six (6) minimum, weather permitting.
 - 1.4.1.1. Rainouts will not be rescheduled beyond the date of the scheduled start of the post season.
- 1.4.2. Games will be seven (7) innings long or two hours, whichever comes first.
 - 1.4.2.1. No inning will start after 1 hour and 45 minutes, and will be drop dead at 2 hours. Or called because of darkness.
- 1.4.3. Extra innings can be played if time allows, but games can end in a tie.
- 1.4.4. An official game will be four (4) or more complete innings, or if the home team is ahead in the score at the end of three (3) and one half (1/2) innings.
- 1.4.5. The game is over if the home team is ahead after six and one half (6 1/2) innings.

1.4.6. Courtesy Rule

1.4.6.1. If a team has batted five or more times and is trailing by 12 or more runs, the game is over.

1.4.7. Balks, infield fly, or dropped third (3rd) strikes will apply.

1.4.7.1. See balk rule under pitching.

1.4.8. The minimum number to start the game is eight (8).

1.4.8.1. A catcher must be fielded.

1.4.8.2. An automatic out will not be called in the batting order due to a missing or ejected player.

1.4.8.3. In the event a team cannot field 8 players, the game can be played for fun but will be logged as a forfeit for the team not able to field 8 players.

1.4.9. Pre-Game Conference

1.4.9.1. A line-up card must be exchanged.

1.4.9.1.1. The line-up card must include the batting order with the player's number and full name.

1.4.9.1.2. Substitute players must be disclosed to the umpire and opposing manager.

1.4.10. Players who arrive after the start of the game must be immediately added to the line-up and placed at the bottom of the batting order.

1.5. SUBSTITUTING

1.5.1. Inning Requirements

1.5.1.1. Managers may elect to rotate players in and out on a free substitution basis.

1.5.1.2. Minimum player playing time must be completed before what would be the normal last inning for the specific league.

1.5.2. The following rotation for each game will be observed:

1.5.2.1. 9 PLAYERS: 9 play 6 innings

1.5.2.2. 10 PLAYERS: 4 play 6 innings 6 play 5 innings

1.5.2.3. 11 PLAYERS: 10 play 5 innings 1 plays 4 innings

1.5.2.4. 12 PLAYERS: 6 play 5 innings 6 play 4 innings

1.5.3. A player may not sit out 2 consecutive innings, and every player must sit once before a player sits two innings.

1.5.4. The courtesy rule or injury could affect playing time.

1.5.5. Any player not meeting the playing requirements as outlined above due to an incomplete or shortened game must start in the next scheduled game.

1.6. SCORING

1.6.1. There will be a maximum of six (6) runs allowed per team per inning for the entire game.

1.6.1.1. Exception in the playoffs the last inning will be unlimited runs.

1.7. UMPIRES

1.7.1. The league will provide at least one per game during the regular season and post season and two for the post season championship game.

- 1.8. BATTIING
 - 1.8.1. Batters must stand a minimum of 6 inches from home plate.
 - 1.8.2. Bunting is permitted,
 - 1.8.2.1. **Fake bunting is permitted.**
 - 1.8.2.2. **Fake bunting then swinging (slashing) is not allowed. The batter will be called out.**
 - 1.8.3. No exceptions to NFHS rules.
- 1.9. BASE RUNNING
 - 1.9.1. No exceptions to NFHS rules.
- 1.10. STEALING
 - 1.10.1. Stealing is allowed.
 - 1.10.1.1. **Stealing of home is not allowed except on instances of passed balls and wild pitches, or an overthrow to third base. In the event a pickoff attempt is made at third base the runner will need to make an attempt to retreat to third base.**
 - 1.10.2. Stealing will include runners moving to the next base on passed balls and wild pitches.
 - 1.10.3. Runners shall not do anything to distract the pitcher, this includes but is not limited to hand clapping and verbal distractions. Each team will be given one warning after which the runner will be called OUT.
- 1.11. SUBSTITUTE BASE RUNNER
 - 1.11.1. When the pitcher or catcher for the next inning is on base and there are two outs, the manager must substitute a base runner with the player who made the last out.
- 1.12. DEFENSIVE POSITIONS
 - 1.12.1. **Every player must play the infield and outfield position by the 4th inning.**
 - 1.12.1.1. **Except in the instance where the starting pitcher/catcher pitches/catches the maximum allowed innings must sit in the 4th inning and play the outfield in the 5th inning.**
 - 1.12.1.2. Pitcher and catcher are considered an infield position.
 - 1.12.2. When a manager deems any position unsafe for a particular player, he must document the reason and advise the CSPD athletic staff, the league coordinator, and the parents/guardian before taking any action.
- 1.13. PITCHING
 - 1.13.1. Pitchers will be allowed to pitch three (3) consecutive innings per game.
 - 1.13.1.1. **Pitchers will not be allowed to pitch in more than 2 consecutive games.**
 - 1.13.2. An inning will be defined one pitch.
 - 1.13.3. When a pitcher is pulled, he cannot re-enter the game as a pitcher.
 - 1.13.4. Balks
 - 1.13.4.1. **During the regular season, a balk will result in a warning from the umpire, but no player advancement.**
 - 1.13.4.2. **During playoffs, all balks will result in a base awarded.**
- 1.14. HIT BATTER
 - 1.14.1. Each pitcher will be limited to hitting a total of two (2) batters an inning or three (3) batters per game. The pitcher must be pulled and is not allowed to reenter the game as a pitcher.

- 1.15. CHARGED CONFERENCES (trips to the mound)
 - 1.15.1. The manager/coach will be allowed two trips to the mound in one inning or a total of three trips to the mound for the game per pitcher. The pitcher must be pulled on the second trip in one inning and/or the third trip in the game.
 - 1.15.1.1. Pitchers who have been visited three times by their manager/coach will not be allowed to re-enter the game as a pitcher.
2. **REGULAR SEASON CHAMPION**
 - 2.1. Teams will be grouped in one division.
 - 2.2. TIE BREAKERS
 - 2.2.1. In the event that there are teams tied with the best record at the conclusion of regular season play, the following will be used to determine a true division winner:
 - 2.2.1.1. 1st Head to Head result
 - 2.2.1.2. 2nd Least runs scored against
 - 2.2.1.3. 3^d Most runs scored
3. **POST SEASON**
 - 3.1. **SEEDING**
 - 3.1.1. **Teams will be seeded by won-lost record, best to worst.**
 - 3.1.2. **Tie Breaker 2.2 will be used to break any ties.**
 - 3.2. HOME AND VISITOR TEAM
 - 3.2.1. The higher seed will be the home team, including the championship game.
 - 3.3. GAMES
 - 3.3.1. The courtesy rule is in effect until the championship game.
 - 3.3.2. The two-hour game time limit is in effect until the championship game.
 - 3.4. GAME TIMES
 - 3.4.1. Game times will be the same as the regular season with the exception of the championship game.
 - 3.5. CHAMPIONSHIP GAME
 - 3.5.1. The time limit will not apply for the championship game.
 - 3.5.2. The courtesy rule will not apply for the championship game
 - 3.5.3. If the game must be stopped for any reason (darkness, weather) prior to full completion and/or the game is tied and must be stopped, the game will be treated as a suspended game and resumed the next day a field is available.